First Verse Studios – Client Agreement

This agreement is between First Verse Studios (FVS) and its employees and its client. The client includes the artist(s) and / or individual(s) being recorded and all parties accompanying the artist(s) and / or individual (s) in the studio and its premises for the duration of the agreement as stated in article 12.

- 1. The client is responsible for any damages they caused during the recording session that occur to the facility or equipment. This includes damages to equipment, musical instruments, microphones, building structure, computers, software, accessories and the like. Damages include anything that would impede the performance and/or functionality of equipment and the other items listed above including the physical being of FVS employees. Should these damages occur, they will be added to the total bill of the client.
- 2. Payment for a project includes the actual recording time plus any additional related expenses (such as editing and / or mixdown as defined in the Project Description as well as media purchase) are due before the time of project completion. Payment must be accepted before the final media in any format is turned over to the client named below. In the event that the client named below is unavailable, the media is given to the party specified by the client.
- 3. The client(s) is responsible for saving an archive of the project. First Verse Studios is not responsible for archiving or long-term storage of the project. If the client wants to keep an archive of the project for future use and / or changes, the client is required to provide their own storage media. Compatible storage media is: a USB or FireWire hard drive, CD, CD-RW, DVD, DVD-RW. If the client chooses not to keep an archive, the project will be destroyed at the studio's discretion.
- 4. First Verse Studios is not responsible for any damage, loss or anomaly of the client's project or recorded material or media due to involvement of the client, associated parties (non-employees of FVS), by accident or by acts of God.
- 5. First Verse Studios acknowledges that the final product is the sole property of the client and will not use the final product without permission from the client.
- 6. The client is responsible for their own headphone mix. First Verse Studios or its employees are not responsible for any type of alleged or provable hearing damage due to improper headphone mix.
- 7. No employee of First Verse Studios is responsible for the physical, mental, emotional or spiritual safety of the client.
- 8. The client holds First Verse Studios harmless in the event the client's project or associated parts are stolen, damaged or destroyed.

- 9. The client(s) are responsible for their own belongings. First Verse Studios assumes no responsibility for any damage to the client(s) equipment, personal affects or vehicle(s).
- 10. First Verse Studios is not responsible for any illegal activity the client may be part of. This includes but is not limited to any type of copyright violation, use of stolen equipment (hardware or software), or possession of illegal substances, material or property.
- 11. Third parties are permitted to listen and see the client(s) work at the studio's discretion unless the client expressly says otherwise.
- 12. This contract expires when the project has come to the conclusion agreed upon by the client and First Verse Studios, compensation has been exchanged and the client has received the project in the specified form.
- 13. The client agrees not to disclose the location of the studio.

By signing this agreement, the client agrees that the client has read, understood and agrees to abide by the articles listed in the agreement for the duration of the described project. If any of the above conditions are breeched by the client, appropriate legal action may be taken.

Project Name	
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Project Description	
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Definition of Completion	
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